3-MONTHS PROFESSIONAL CERTIFICATION BOOT CAMP

2D/3D/VR GAME DEV FOR MOBILE DEVICES

The course participants will learn to utilize the Unity Game Engine and the powerful C# scripting language to develop amazing and polished games. This course requires no past experience with Game development, Unity or programming experience. All contents of the course are thoroughly explained with detail. Through this course, students will explore various aspects and features of game development. The material starts from the fundamentals of game development and gradually build up to more advanced techniques and features. The skills learned through the course are highly transferable, setting the foundations to allow learning various other aspects of game development. Through the duration of the course, various industrial tools will be covered to prepare students for industrial employment. The course targets to prepare the participant for Unity Certified Associate Game Developer and Certified Associated Programmer exams.

ELIGIBILITY CRITERIA
Final Year Students/ Graduates of BS in Info Tech, Computer Science, Software Engg, Electrical Engg and related fields.

APPLY NOW
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